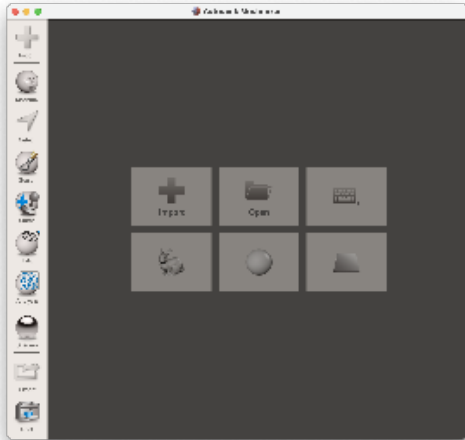


# Reducing Complexity of STL Mesh

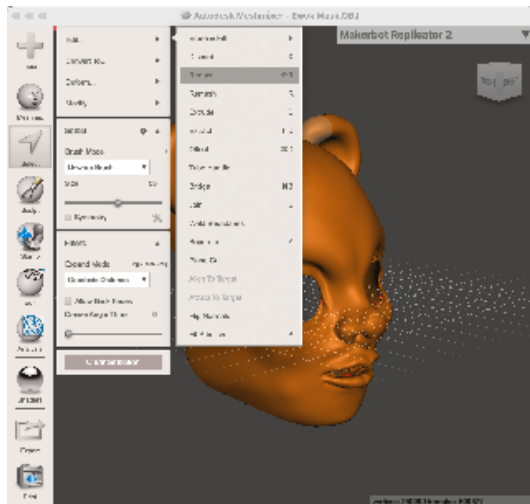
Open MeshMixer

<https://meshmixer.en.softonic.com/mac>

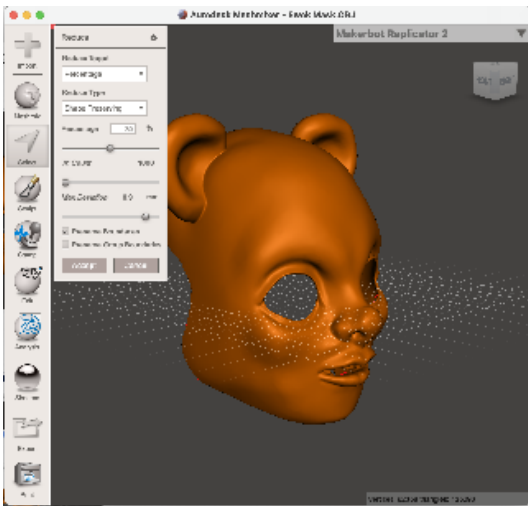
Import STL by clicking Import.



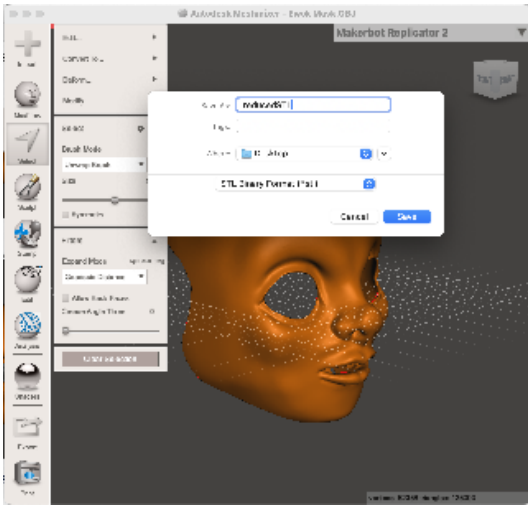
Select all by hitting CTRL-A. Select EditReduce



Adjust Percentage using the input (don't use slider) and click Accept.



Select Export and specify STL Binary and a filename.



Done!