

Swift Package Manager

Create a new project using the Swift Package Manager

```
> mkdir helloworld  
> cd helloworld  
> swift package init --type executable
```

```
Creating executable package: hello  
Creating Package.swift  
Creating README.md  
Creating .gitignore  
Creating Sources/  
Creating Sources/hello/main.swift  
Creating Tests/
```

Run it

```
> swift run  
  
Compile Swift Module 'hello' (1 sources)  
Linking ./build/x86_64-apple-macosx10.10/debug/hello  
Hello, world!
```